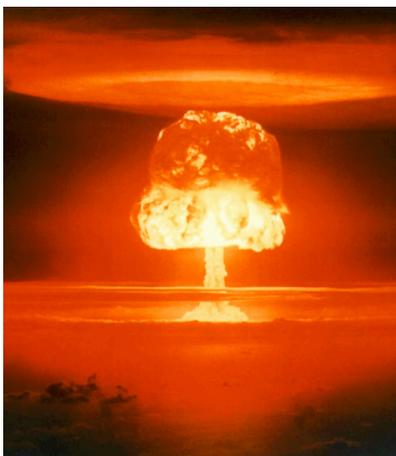


# Where-to-Where (was End-to-End)

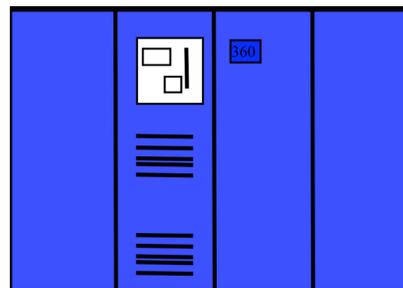
Scott Bradner  
Harvard University  
20 October 2005

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## The Original Reason(s)



or



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## What to Do?

use self-describing packets

connect existing networks

design for

survivability

to support multiple types of communications

over a variety of network types

with distributed management

cost effectiveness

low cost attachment

accounting for use of resources

Dest Addr	Src Addr	payload
-----------	----------	---------

**!security**

**!QoS**

**!efficiency**

*The Design Philosophy of the DARPA*

*Internet Protocols* - Dave Clark [nms.lcs.mit.edu/6829-papers/darpa-internet.pdf](http://nms.lcs.mit.edu/6829-papers/darpa-internet.pdf)

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## What Else?

support diverse technologies

use global "internetwork" addresses

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## Architectural Principle

e2e

let the ends do it  
(or control it)

let the user decide

(a.k.a., The Stupid Network)

*End-to-End Arguments in System Design* - Saltzer, Reed & Clark  
<http://web.mit.edu/Saltzer/www/publications/endtoend/endtoend.txt>

*The Rise of the Stupid Network* - David Isenberg <http://www.isen.com/stupid.html>

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But!

no QoS!

no business model!

where is security?

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## QoS

can you sell better QoS at a higher price?

multiple levels per customer

“the Internet is not reliably crappy enough”

*“It fails to fail often enough so it looks like it works.”*

Mike O’Dell

IAD = IQ test

enterprise VoIP?

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## ISP Business Model

service can be provided by 3rd parties - not just by carriers

a quote from an IETF mailing list

Hi Roy,

I still don’t understand why it is a "users" choice where the "services" are executed - I would have thought that this would be networks choice

and ISP does not profit from applications using network - i.e., Internet is a commodity

*“We do not know how to route money”* Dave Clark

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## Internet Security

e2e means security is an end system responsibility

end systems under relentless attack

worms, versus, spyware, ...

Internet infrastructure under occasional attack

DNS root servers, routers, management systems, ...

Internet does not protect end system

makes sure the worm is delivered promptly

end users & regulators may demand that “the Internet” protect the users

carriers may leap to help

same tools can access to content providers

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## Internet Architecture

no regulated architecture or basic design

no regulated interconnection requirements

(in US) no registration/control of ISPs

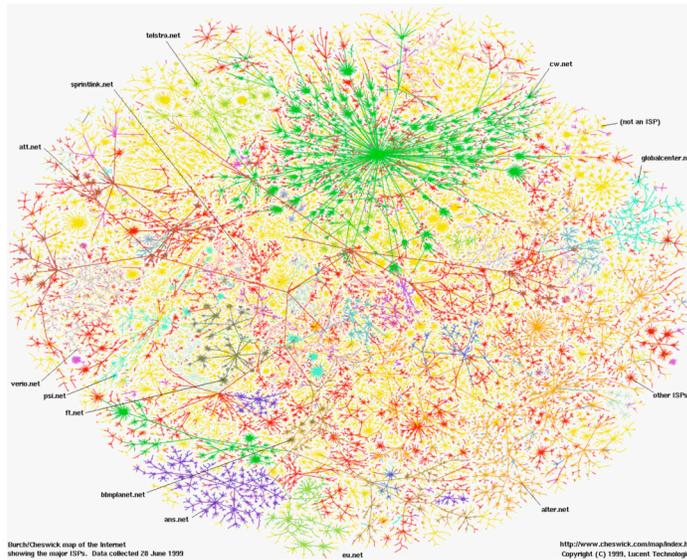
thus

no consistent Internet architecture

may be better from a security standpoint

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# Internet "Architecture"



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## Thus



Internet & IP networks

by definition - to traditional networking folk

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## What Did It Give Us

e2e Internet, and open computer operating systems, are *generative*

enable innovation by others

impact society by moving or eliminating control points

The Internet is a “parent revolution”

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## Who said this about what?

*“The invention of the [...] is the greatest event in history. It is the mother of revolution.”*

*“In its [...] form, thought is more imperishable than ever; it is volatile, irresistible, indestructible. It is mingled with the air. ... Now it converts itself into a flock of birds, scatters itself to the four winds, and occupies all points of air and space at once.”*

*“A [...] is so soon made, costs so little, and can go so far! How can it surprise us that all human thought flows in this channel?”*

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## Victor Hugo: Hunchback

*“The invention of the **printing press** is the greatest event in history. It is the mother of revolution.”*

*“In its **printed** form, thought is more imperishable than ever; it is volatile, irresistible, indestructible. It is mingled with the air. ... Now it converts itself into a flock of birds, scatters itself to the four winds, and occupies all points of air and space at once.”*

*“A **book** is so soon made, costs so little, and can go so far! How can it surprise us that all human thought flows in this channel?”*

And the Internet?

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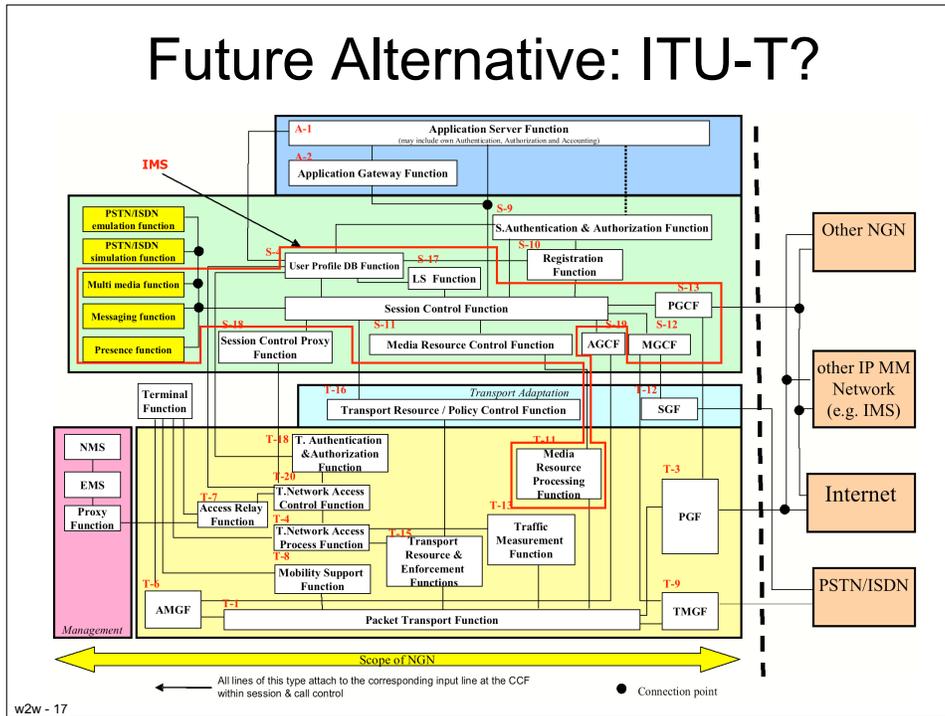
## Current Alternative

# Intelligent Network (IN)

let the carrier do it  
(or control it)  
carrier decides

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# Future Alternative: ITU-T?



## No E2E

- alternatives assume carrier involvement in application use of the network

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## Regulations

current list of effective US government  
regulations on the Internet

~~traditional fraud/business regulations~~

~~CANSPAM~~

~~CDA~~

DNS squatting

~~anti porn~~

...

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## Regulatory Approaches

openists

net must be open to enable *innovation commons*

require *network neutrality*

e.g., power grid does not favor toasters

to let people at edge/end innovate

**e2e**

*dumb pipe* must be available

deregulationists

if network is property then companies will innovate

note: "property" specifically includes right to exclude

network owner needs incentive to invest

**IN**

forced *smart pipe* OK

*The Broadband Debate: A User's Guide* - Tim Wu

<http://ssrn.com/abstract=557330>

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## FCC

### 4 “principles” (5 August 2005)

*consumers are entitled to access the **lawful** Internet content of their choice*

*consumers are entitled to run applications and use services of their choice, **subject to the needs of law enforcement***

*consumers are entitled to connect their choice of **legal** devices that **do not harm the network***

*consumers are entitled to competition among network providers, application and service providers, and content providers*

[http://hraunfoss.fcc.gov/edocs\\_public/attachmatch/FCC-05-151A1.pdf](http://hraunfoss.fcc.gov/edocs_public/attachmatch/FCC-05-151A1.pdf)

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## FCC: CALEA

Internet & interconnected VoIP providers subject to CALEA (wiretapping) law

VoIP provider "*must necessarily use a router or other server*" thus is facilities-based

logic in FCC Order & principles logically leads to a requirement that the FBI pre-approve applications

something they requested

[http://hraunfoss.fcc.gov/edocs\\_public/attachmatch/FCC-05-153A1.pdf](http://hraunfoss.fcc.gov/edocs_public/attachmatch/FCC-05-153A1.pdf)

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## U.S. House

House Energy and Commerce Committee draft covers BITS, VoIP & video providers preempt state & local regulations all types of providers must register with govt. requires BITS providers to

*provide subscribers with access to lawful content, applications, and services provided over the Internet, and to not block, impair, or interfere with the offering of, access to, or use of such content, applications or services*

[http://energycommerce.house.gov/108/News/09152005\\_staff\\_disc.pdf](http://energycommerce.house.gov/108/News/09152005_staff_disc.pdf)

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## Internet Governance

World Summit on the Information Society - WSIS discussing "Internet Governance"

intergovernmental body  
NGOs may watch but ...



e.g., who should control DNS root?

currently ICANN with US DoC oversight

big push to move to UN (or the like)

assumptions of other authorities might follow

e.g., protect citizens from confusing information

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## Non Transparent Net

transparency of end2end network mostly gone

enterprise edge issues

NATs, firewalls, proxies, content caches, TCP reshapers

core issues

deregulationists want to let carriers block/impact traffic

governmental issues

e.g., China blocking access to “bad” sites

PA law blocking access to “child porn” sites

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## Trust-Free Net

mistrust IP address (e.g., NAT)

mistrust privacy (e.g., wiretapping)

mistrust identity of other end (e.g., proxy)

mistrust identity (spoof)

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## Security in a Trust-Free Net

must be e2e

as noted in original e2e paper

cannot include network devices/systems in trust envelope and be sure of security

thus e2e identification & encryption is key

secure web browsers often provide this

some use SSL offload engines so not actual e2e

firewalls do not provide security

unless firewall is in the end system

e2e encryption is a problem for law enforcement

Clipper II on the way?

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## Tussle in Cyberspace

describes requirement conflicts in today's Internet as "tussles" between needs

advises designing protocols/applications to split along tussle boundaries and to let users express choice

e.g. tie QoS to packet markings not port #s

what is good tussle boundary for e2e security?

biggest tussle may be economics

commodity service vs. compensating non-local ISPs

"routing money" from service providers to ISPs

IPR (e.g., music & movie sharing)

*Tussle in Cyberspace: Defining Tomorrow's Internet* - Clark et al  
[www.acm.org/sigcomm/sigcomm2002/papers/tussle.pdf](http://www.acm.org/sigcomm/sigcomm2002/papers/tussle.pdf)

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## e.g., QoS Tussle

widespread belief that the Internet needs QoS controls

intserv, diffserv & RSVP used in enterprises

MPLS for bulk QoS (traffic engineering) used in some ISPs

but different prices for different service levels is a hard ISP sell

maybe because today's Internet is not reliability  
crappy enough to provide business model

e.g., VoIP "just works" most of the time - see Skype  
but telcos do not believe that, nor do regulators

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## QoS Tussle, contd.

where (if) QoS needed - what should drive it?

carrier-run "content-aware" network?

application request special handling for its packets -  
per session

application/site mark packets for special handling -  
class of service

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## Thus 1

significant pressures to block end2end

especially at boundaries (e.g., enterprise or ISP edge)

but also home NATs & computer firewalls

blocks possible to circumvent

e.g., HTTP tunnels (see RFC 3093)

e.g., HTTPS from browser to “server”

enterprise ISPs still mostly open

but a few “protect” by blocking “dangerous” ports

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## Why e2e is(was) Important

customer freedom to access information & content

psychology important - not clear economically vital

allows widespread innovation activity

dramatic (and chaotic) innovation using Internet

(chaos does bother some people)

non-transparent net restricts ability to innovate

must get permission of block owner or hide in HTTP

CDA testimony - Bradner - <http://www.sobco.com/papers/index.htm>

*The Future and its Enemies* - Postrel - <http://www.dynamist.com/tfaie/>

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## MU Rules!

many innovators particularly important when  
user desires are unclear

High Market Uncertainty (High MU)

low MU: all implementers know what user wants

product becomes commodity (low profit)

implemented in most economically efficient way

often centrally

high MU: implementers have to guess

implementer that gets it right gets high profit

thus high value in many implementers

e2e facilitates implementers

w2w - 33 *A Real Options Metric to Evaluate Network , Protocol, and Service  
Architecture* - Gaynor, Bradner - <http://www.sobco.com/papers/ccr-10-2005.pdf>

## e2e

convinced that the e2e principle is important?

Google & Skype are

can you get e2e these days?

first - what is an "end"?

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## What is (was) an End?

could be:

- your own desktop/laptop

- 3rd party server somewhere on the net

- enterprise border firewall

- ISP border firewall

for innovation “end” must not be between client  
& server

- i.e., your client must be able to reach my server

could an “end” be anyplace else?

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## Who “Owns” Your Computer?

today enterprise often owns your desktop

- you may not have admin access

you own your home computer

- modulo spyware etc

what about trusted computing?

- Microsoft direction - control what software can run in  
computer - e.g., to protect intellectual property

where is “end” in these cases?

- are we endless?

*The Future of the Internet and How to Stop it.* - Zittrain  
<http://cyber.law.harvard.edu/zittrain/netfuture.pdf>

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## What to Do?

given: end users can not protect themselves

given: something is going to happen

to protect end users, to protect net, to protect society, to protect IPR, to protect enterprises, ...

what to do

make liability clear

for spam sending, for poor system maintenance, for music sharing, for open WiFi networks, for protecting data

enable identity assurance

when legally needed - anonymity is a real issue

...

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## Reality

IP-level end-to-end is gone for the average user

enterprise firewalls, ISP firewalls, personal NATs, ...

IP-level end-to-end for enterprises is still here

at least for now

thus enterprise sanctioned IP-level innovation can happen

but gone are the days of IP-level e2e being the normal case

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IP-level e2e got us here

where can we go without IP-level e2e to  
individuals?

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## Thus 2

with no e2e at IP level for users

must go up a level or two to get e2e

e.g., run applications over HTTPS

but that creates a tussle at a bad boundary

at encrypted pipe - allow or not

how long will layer 4 e2e last?

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Thank you  
&  
Good Luck Innovating

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